

## alpha\_blending\_v2.MaskCreator Class Reference

### Public Member Functions

```
__init__(self, image, transparency_factor)
smoothstep(self, edge0, edge1, x)
create_mask(self, image_side, mask_width, image_width)
gammaCorrection(self, gamma)
alpha_blending(self, image_side)
```

### Public Attributes

```
result_image = None
transparency_factor = transparency_factor
int __alpha_gradient = 0:
int result_image = 1:
```

### Constructor & Destructor Documentation

#### ◆ \_\_init\_\_()

```
alpha_blending_v2.MaskCreator.__init__(self,
                                       image,
                                       transparency_factor)
```

### Member Function Documentation

#### ◆ alpha\_blending()

```
alpha_blending_v2.MaskCreator.alpha_blending(self,
                                              image_side)
```

Applies alpha blending on the gamma-corrected image.  
Combines the gamma-corrected part of the image with a black background using the alpha gradient mask.

#### ◆ create\_mask()

```
alpha_blending_v2.MaskCreator.create_mask ( self,  
                                         image_side,  
                                         mask_width,  
                                         image_width )
```

- ◆ gammaCorrection()

```
alpha_blending_v2.MaskCreator.gammaCorrection ( self,  
                                                gamma )
```

- ◆ smoothstep()

```
alpha_blending_v2.MaskCreator.smoothstep ( self,  
                                           edge0,  
                                           edge1,  
                                           x )
```

## Member Data Documentation

- ◆ \_\_alpha\_gradient

```
int alpha_blending_v2.MaskCreator.__alpha_gradient = 0:
```

- ◆ result\_image [1/2]

```
alpha_blending_v2.MaskCreator.result_image = None
```

- ◆ result\_image [2/2]

```
int alpha_blending_v2.MaskCreator.result_image = 1:
```

- ◆ transparency\_factor

```
alpha_blending_v2.MaskCreator.transparency_factor = transparency_factor
```

The documentation for this class was generated from the following file:

- [alpha\\_blending\\_v2.py](#)

