

## Classes

### 1. ConfigReader

- Attributes:

- **config\_path** (str): The path to the configuration file.

- **config\_parser** (ConfigParser): An instance of a configuration parser.

- Methods:

- **\_\_init\_\_(self, config\_path=None, configName=None)**: Constructor to initialize with an optional config path.

- **getImageName()**: Returns the image name.

- **getProjectedOverlayAlphaWidth()**: Returns the width of the projected overlay alpha.

- **getProjectedImageWidth()**: Returns the projected image width.

- **getTransparencyFactor()**: Returns the transparency factor as a float.

- **saveConfig(path)**: Saves the configuration to the specified path.

- **getImageSide()**: Gets the side of the image.

- **setParameters(parameters)**: Sets parameters for the configuration.

- **getGamma()**: Returns the gamma value.

### 2. ProcessImage

- Methods:

- **processImage(image\_path, params, main\_display)**: Processes the image located at **image\_path** with specified **params**, using **MainDisplay** instance for display purposes.

### 3. MainDisplay

- Methods:

- **readImage(image\_path)**: Reads an image from the specified path and returns it as an ndarray.

- **setImage(image)**: Sets the image to display as an ndarray.

### 4. MaskCreator

- Attributes:

- **\_image** (ndarray): Stores the original image.

- **\_alpha\_gradient** (ndarray): Stores the alpha gradient.

- **\_gamma\_corrected** (ndarray): Holds the gamma-corrected version of the image.

- **\_mask** (int): Represents the mask value.

- **transparency\_factor** (float): Factor controlling the transparency.

- **result\_image** (ndarray): Holds the result after processing.

- Methods:

- **\_\_init\_\_(image, transparency\_factor)**: Initializes with an image and transparency factor.

- **createMask(image\_side, mask\_width, image\_width)**: Creates a mask for the specified image side and dimensions.

- **smoothStep(edge0, edge1, x)**: Returns a smooth transition between two edges.

- **gammaCorrection(gamma)**: Applies gamma correction.

- **alphaBlending(image\_side)**: Performs alpha blending for the specified side.

## 5. ImageProcessingApp

- **Attributes:**

- **left\_image\_path** and **right\_image\_path** (str): Paths to the left and right images.
- **left\_params** and **right\_params** (dict): Parameters for left and right images.
- **processed\_images** (dict): Dictionary to store processed images.
- **notebook** (Notebook), **tab\_left**, **tab\_right**, **tab\_settings**, **tab\_preview** (Frame): UI components.
- **process\_button** (Button), **progress\_bar** (Progressbar): UI elements for processing and progress indication.
- **left\_image\_label**, **right\_image\_label**, **original\_image\_label**, **processed\_image\_label** (Label): Labels for displaying images.

- **Methods:**

- **\_\_init\_\_(root)**: Constructor to initialize the application with a root UI element.
- **setupLeftTab()**, **setupRightTab()**, **setupSettingsTab()**, **setupPreviewTab()**: Methods for setting up respective tabs in the UI.
- **selectLeftImage()**: Allows selection of the left image.
- **saveConfiguration()**, **loadConfiguration()**: Methods to save and load configuration.
- **processAndSave()**: Processes and saves the image.
- **displayPreview()**: Displays a preview of the processed images.
- **displayImage(processedImages)**: Displays an image from processed images.

## Relationships

- **ImageProcessingApp** is the main application class and interacts with **ConfigReader**, **ProcessImage**, and **MainDisplay** classes.
- **ConfigReader** provides configuration details to **ImageProcessingApp**.
- **ProcessImage** uses **MainDisplay** to load and display images, possibly utilizing **MaskCreator** for mask and blending operations.
- **MaskCreator** handles the creation of masks and alpha blending, which may be used by **ProcessImage** to prepare images for display in **MainDisplay**.