

G21-2024 - Feature #1286

Feature # 1318 (Resolved): UML

Develop Skeleton Code For UML Team

12/13/2024 12:44 PM - Htar Aung THET

<b>Status:</b>	Resolved	<b>Start date:</b>	12/12/2024
<b>Priority:</b>	High	<b>Due date:</b>	12/19/2024
<b>Assignee:</b>	Satvik Reddy KONDA	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	2.00 hours
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b> After completing the UML diagrams, the team needs to translate the design into skeleton code. Focus areas include:  Define Structure: Create the basic file and folder structure based on the UML design. Implement Classes: Add class definitions with methods and attributes as outlined in the class diagram. Stub Functions: Include placeholder functions for key workflows to match the sequence and activity diagrams.			
<b>Subtasks:</b> Feature # 1277: Create UML Diagrams For UML Team			

Resolved

History

#2 - 12/16/2024 06:57 PM - Htar Aung THET

- Parent task set to #1318

#3 - 01/16/2025 01:33 PM - Htar Aung THET

- Status changed from New to Resolved