

## G21-2023 - Feature #890

### Code Development Page

12/14/2023 03:25 PM - Tomas BRAND SASTRE

<b>Status:</b>	New	<b>Start date:</b>	12/14/2023
<b>Priority:</b>	Normal	<b>Due date:</b>	12/28/2023
<b>Assignee:</b>	Tomas BRAND SASTRE	<b>% Done:</b>	97%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	15.00 hours
<b>Description</b> <b>This space will be left entirely for the programmers.</b>  <b>Code Supervisor:</b> Shuto <ul style="list-style-type: none"><li>Any issue or question you encounter, ask directly to the supervisor.</li></ul> <b>Main points:</b> <ul style="list-style-type: none"><li>Check for new issues that I will post in this thread.</li><li>There is a thread for the supervisor to personally post features for the rest of the programmers.</li><li>Talk and try to establish a similar coding style, which you will keep throughout the project.</li></ul>			
<b>Subtasks:</b>			
Feature # 894: Create Coding Environment			<b>Resolved</b>
Feature # 896: Think of Coding Style Guidelines			<b>In Progress</b>
Feature # 911: Coding Report (1)			<b>New</b>
Feature # 916: List class functions and attributes for UML member			<b>Resolved</b>
Feature # 917: List class functions and attributes of MainDisplay()			<b>Resolved</b>
Feature # 918: List class functions and attributes of CalculateDisplayImage()			<b>Resolved</b>
Feature # 919: List class functions and attributes of ConfigureReader()			<b>Resolved</b>
Feature # 920: List class functions and attributes of MaskCreator()			<b>Resolved</b>

### History

#1 - 12/14/2023 03:26 PM - Tomas BRAND SASTRE

- Description updated

#2 - 12/14/2023 03:42 PM - Tomas BRAND SASTRE

- Description updated

#3 - 12/14/2023 03:42 PM - Tomas BRAND SASTRE

- Description updated